Game Point Statistics

Date: _____ Game: _____

Waco Jrs.	Totals: Kills: Aces: DAE's: Oppnt Errs:	OPPONENT:
CAUSE OF POINT PLAYER # 1	TIME OUTS: 1 2 SUBS: 1) for 2) for 3) for 4) for 5) for 6) for 7) for 8) for 9) for 10) for	CAUSE OF POINT PLAYER # 1
28	11) for 12) for	28

K	Kill.Overhead attack resutling in point (Hit,	SA	Service Ace
	tip, dump).	SE	Service Error
KE	Kill Error. Attack attempt resulting in pt for	PE (R/D)	Passing Error (Srv Rec-R or Def-D)
	opponent.	BHE	Ball Handling Error (Lift, Throw)
KES	Kill Error resulting from inaccurate set.	OL	Overlapping. Lineup Error.
NVA	Net Violatiion while attacking ball.	DAE	Delayed Attempt Error. Player had an out
NVB	Net Violation while attempting a block.		of body experience.
BK	Block Kill. Block opponent cannot make a		
	play off of.		
BE	Block Err. Block resulting in opponent point		
	(out of bnds)		

Game Point Statistics Explanation

For every point there is a cause. This cause is recorded beside the number of point which was awarded. You may or may not want to record the opponent's player numbers. It is a very quick reference tool to look down the points and see who on your team is earning and who is causing team points. For instance, as the game begins, if Player on the opponent's team serves the ball out, "SE" is placed beside 1 on Waco's side. Next Player # 7 for Waco Aces 2 in a row "SA" and then Waco Player #9 has a Kill Error "KE". The opponent has a Block Kill "BK" and then has a "DAE". As you can see the score is now Waco 4, Opponent 2. You can also see that # 7 has earned the team 2 pts, players 9 & 10 have given the opponents 1 pt. A note to the team could be that the Opponents have yet to earn any pts of their own.

Waco	Opponent
CAUSE OF POINT PLAYER # 1_SE	CAUSE OF POINT PLAYER # 1_KE9 2_BK10 3 4 5 6 7 8

Opponent

This form is also helpful to keep track of the score, subs, time outs, starting lineups and ending game scores that are needed to turn in. This has also been used to backup a coach's decision on playing time. It can be noted that a certain player causes more points than they earn etc...